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The following rule changes were approved by the Executive Committee on January 12, 2012 **with an effective date during the 2012 competition year or later.** *Bold/italic format indicates new text.* Strikethrough indicates deleted text. **Numbering may need to be adjusted when the approved changes are added to the existing rule book.**

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#### CHAPTER HU – HUNTER DIVISION

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HU179 Protesting Height . [Chapter HU - Hunter Division, Subchapter HU-10 Measurement] **449-11 effective immediately:**

6. Animals Six Years of Age or Over. If the protest measurement ***finds the animal to be outside the permitted height range*** ~~is not within the heights range for the section in which the animal is shown~~ ***that is determined by the animal's measurement card (e.g. small hunter pony, large junior hunter, etc.)***, the owner forfeits entry fees and winnings for that competition. If the protest measurement is not within the heights ~~range, for the section~~ all points accumulated for Horse of the Year Awards to that date are nullified. The animal can immediately commence competing at its new height section or as a horse with a Horse of the Year point balance of zero.

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#### CHAPTER VA – VAULTING DIVISION

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VA110 Format [Chapter VA - Vaulting, Subchapter VA - 1 General] **478-11, effective immediately:**

7. Music is recommended during all performances. Music with words and lyrics is allowed only at ***Silver***, Gold, A-Team and Open Pas de Deux Levels. It is recommended that music be continuous for all competitors on the same horse during individual compulsories.

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VA110 Format [Chapter VA - Vaulting, Subchapter VA-1 General] **474-11 effective immediately:**

***9. All Events include a Horse/General Impression score. Horse/GI is calculated as follows: Horse (90%) - gaits, quality of the canter, submission, behavior, way of going, circle size, longeing and presentation. General Impression (10%) - entry, exit, salute, compartment and turnout of vaulter(s) and longeur.***

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VA116 Compulsories [Chapter VA - Vaulting, Subchapter VA - 2 Team Event] **476-11 effective immediately:**

1. Compulsory Test for A and B Teams is performed to the left.
    - a. Each vaulter, including the substitute, must perform the first four compulsories **all compulsory exercises** as follows:
      - (1) Mount
      - (2) Basic Seat
      - (3) Flag
      - (4) Mill with dismount in the same timing as the mill
      - ~~(5) Then each vaulter, including the substitute, performs the other three compulsories~~ **Scissors 1<sup>st</sup> Part**
      - (6) Scissors **2<sup>nd</sup> Part**
      - (7) Stand
      - (8) **First Part of Flank (back to seat astride)**
      - (9) **Swing off to the outside from seat astride**
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VA116 Compulsories [Chapter VA - Vaulting, Subchapter VA-2 Team Event] **472-11 effective immediately:**

2. **Compulsory Test for B Team is performed to the left.**
    - a. **Each vaulter, including the substitute, must perform all compulsory exercises as follows:**
      - (1) **Mount**
      - (2) **Basic Seat**
      - (3) **Flag**
      - (4) **Mill**
      - (5) **Scissors 1<sup>st</sup> Part**
      - (6) **Scissors 2<sup>nd</sup> Part**
      - (7) **Stand**
      - (8) **Swing off to the inside from seat astride**
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VA116 Compulsories [Chapter VA - Vaulting, Subchapter VA-2 Team Event] **475-11 effective immediately:**

3. **Compulsory Test for C Teams may be performed to the left or to the right.**
    - a. **Each vaulter, including the substitute, must perform all compulsory exercises as follows:**
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- (1) **Mount**
- (2) **Basic Seat**
- (3) **Flag**
- (4) **Stand**
- (5) **Forward Swing, legs closed**
- (6) **Half Mill**
- (7) **Reverse Swing, legs open, followed by dismount to inside.**

~~3-~~ 4. Time allowed: If a team does not include a substitute, the maximum time for the performance of the Compulsory Test is six (6) minutes. If a substitute enters the arena with the team, he must perform the Compulsory Test and the maximum time allowed for the performance is seven (7) minutes. Compulsory exercises begun after the time limit will receive a score of zero (0).

~~4-~~ 5. Time for the Compulsories is taken from the moment the first vaulter touches the grips, until the last vaulter to perform touches the ground in the dismount, or the end of the time limit.

~~5-~~ Each of the six (6) team members plus the substitute must perform all compulsory exercises.

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VA116 Compulsories [Chapter VA - Vaulting, Subchapter VA-2 Team Event] **473-11 effective immediately:**

10. Judged on:

b. Horse/**General Impression** - gaits, quality of the canter, submission, behavior, way of going, circle size, longeing and presentation. **(See VA110.9)**

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VA117 Freestyle [Chapter VA - Vaulting, Subchapter VA - 2 Team Event] **471-11 effective immediately:**

8. Only the twenty-five exercises with the highest Degree of Difficulty (DOD) will be counted in the degree of difficulty. Value is as follows: **For A and B Teams** - DOD D exercises count 0.4 points; DOD M exercises count 0.3 points, DOD E exercises count 0.2 **0.1** points. **For C Teams - DOD D exercises count 0.4 points; DOD M exercises count 0.3 points, DOD E exercises count 0.2 points.**

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VA117 Freestyle [Chapter VA - Vaulting, Subchapter VA - 2 Team Event]  
**467-11 effective immediately:**

9. Judged on:

- a. Degree of Difficulty ~~(X1)(x15%)~~ -Height off horse, complication of the movements, demands of suppleness, stretch and timing, number and security of holding points, changes in direction (forward, backward, across), changes in relation to the horse (on neck, on croup, inside, outside).
- b. Composition ~~(X4)(x25%)~~ -Use of space, pace, variety, development, artistic merit, and consideration for the horse.
- c. Performance ~~(X2)(x40%)~~ -Mechanics, essence, form, scope, security, balance, continuity and harmony with the horse.
- d. Horse/General Impression ~~(X4)(x20%)~~ ~~Horse (90%) Gaits, quality of the canter, submission, behavior, way of going, circle size, longeing and presentation. General Impression (10%) Entry, exit, salute, comportment and turnout of team and longeur. (See VA110.9)~~

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VA119 Compulsory [Chapter VA - Vaulting, Subchapter VA - 3 Individual Event] **469-11 effective immediately:**

1. **For Individual Gold Event**, all ~~seven (7)~~ **nine (9)** exercises are performed without dismount. Performance begins with Mount, followed by Basic Seat, Flag, Mill, Scissors **First Part, Scissors Second Part, Stand, First part of Flank (back to seat astride) and Swing off to the outside from seat astride.**

2. **For Individual Silver and Bronze Event**, all **eight (8)** exercises are performed without dismount. Performance begins with Mount, followed by Basic Seat, Flag, Mill, Scissors **First Part, Scissors Second Part, Stand, and Swing off to the inside from seat astride.**

~~2-~~ 3. All vaulters performing on the same horse must follow one another immediately without waiting for the bell.

~~3-~~ 4. Falls-The vaulter may continue after a fall. He must remount within one (1) minute in order to continue with the next exercise. The unsuccessful exercise receives a zero (0) and may not be repeated.

~~4-~~ 5. No time limit.

~~5-~~ 6. Judged on:

- a. Performance-Mechanics, essence, form, scope, security, balance, continuity and harmony with the horse.

b. Horse/~~GI~~ ~~Gaits, quality of the canter, submission, behavior, way of going, circle size, longeing and presentation (See VA110.9)~~  
~~6-7.~~ See section on Scoring for penalties and deductions.

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VA120 Freestyle [Chapter VA - Vaulting, Subchapter VA - 3 Individual Event]  
**466-11 effective immediately:**

2. Judged on:

- a. Degree of Difficulty ~~(X1)(x15%)~~ -height off horse, complication of the movements, demands of suppleness, stretch and timing, number and security of holding points, changes in direction (forward, backward, across), changes in relation to the horse (on neck, on croup, inside, outside).

(1) Score is determined by exercises of four Degrees of Difficulty, DOD R, D, M and E.

(a) DOD R exercises count one and three tenths (1.3) points toward the DOD score.

(b) DOD D exercises count nine-tenths (0.9) of a point toward the DOD score.

(c) DOD M exercises count four-tenths (0.4) of a point toward the DOD score.

(d) DOD E exercises count three-tenths (.03) of a point toward the DOD score.

b. Composition ~~(X4)(x25%)~~ -Use of space, pace, variety, development, artistic merit and consideration for the horse.

c. Performance ~~(X2)(x40%)~~ -Mechanics, essence, form, scope, security, balance, continuity and harmony with the horse.

d. Horse/**General Impression** ~~(x4) (x20%)~~ ~~Gaits, quality of the canter, submission, behavior, way of going, circle size, longeing and presentation. (See VA110.9)~~

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VA121 Technical Test [Chapter VA - Vaulting, Subchapter VA - 3 Individual Event] **468-11 effective immediately:**

2. Judged on:

a. The maximum score is 10.0. Decimals are allowed.

b. The Technical Test receives ~~40~~ **8** scores:

(1) Five separate performance scores for the designated Technical exercises (5 scores). **These exercises are added together and divided by five (5). This number is (x50%)**

(2) Composition ~~(x2)~~ **(x25%)**

(3) Performance ~~(x2)~~ **(x10%)**

(4) Horse/**General Impression** ~~(x4)~~ **(x15%)**

c. The total is divided by 10 **four scores are totaled.**

d. For deductions and scoring of the Technical Test, see the current FEI Rules for Vaulting Events and the current FEI Guidelines for Judges.

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VA123 Freestyle [Chapter VA - Vaulting, Subchapter VA - 4 Pas de Deux Event] **470-11 effective immediately:**

4.

c. Horse ~~(x4)~~/**General Impression** (x1) Gaits, quality of the canter, submission, behavior, way of going, circle size, longeing and presentation. **(See VA110.9).**

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VA125 Points and Values [Chapter VA - Vaulting, Subchapter VA - 5 Scoring] **480-11 effective immediately:**

3. Tie breakers:

a. Team and Individual Event

(1) Compulsory: Score for Basic Seat, then Flag, etc. (A Team, B Team, **C Team** and Individual Event)

~~(2) Compulsory: Score for Basic Seat, then Half Mill, etc (C Team Event)~~

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VA126 Penalties and Deductions [Chapter VA - Vaulting, Subchapter VA - 5 Scoring] **464-11 effective immediately:**

9. Team Event Scoring:

b. Freestyle Section

(1.) Degree of Difficulty ~~(x1)~~ **(x15%)**

(2.) Composition ~~(x4)~~ **(x25%)**

(3.) Performance ~~(x2)~~ **(x40%)**

(4.) Horse/General Impression ~~(x4)~~ **(x20%)**

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(5.) The ~~five (5)~~ **four (4)** freestyle scores are added and divided by ~~five (5)~~ **together**. This is the team's score for the Freestyle section.

c. Final Score

(1.) The team's Compulsory score and Freestyle score are added and divided by two (2). This is the team's final score for the event.

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VA126 Penalties and Deductions [Chapter VA - Vaulting, Subchapter VA - 5 Scoring] **459-11 effective immediately:**

~~6. Freestyle, Horse / General Impression score -Team Event:~~

~~In Team Competition, †The score for the Horse and General Impression is divided approximately as follows: 90% for Horse; 10% for General Impression.~~

Horse:

a. Deductions at the discretion of the judge for:

(1) Lack of balance, not straight on the circle, impure gaits, uneven and/or unlevel, poor condition, overloading, laboring, signs of discomfort, circle size, longeing and presentation.

General Impression:

a) Up to one (1) point deducted for:

(1) Audible instruction to vaulters.

b) One (1) point deducted for:

(1) **In Team Event**, each team member not wearing a back number.

c) Up to two (2) points deducted for:

(1) Longeing on a circle significantly deviant from 13 to 15 meters.

d) Up to four (4) points deducted for:

(1) Assistance on to the horse from the ground in **Team** Freestyle.

(2) Vaulters, longeur or horse inappropriately turned out.

(3) Side reins forcing a horse's head behind the vertical.

(4) **In Team Event**, all 6 vaulters on a team do not perform in the Freestyle.

(5) Manes not plaited or roached.

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VA126 Penalties and Deductions [Chapter VA - Vaulting, Subchapter VA - 5 Scoring] **461-11 effective immediately:**

~~7. Freestyle and Technical Test, Horse score-Pas de Deux and Individual Events:~~

~~In Individual and Pas de Deux competition, there is a score for the horse, only.~~

~~Horse:~~

~~a. Deductions at the discretion of the Judge for:~~

~~(1) Lack of balance, not straight on the circle, impure gaits, uneven and/or unlevel, poor condition, overloading, laboring, signs of discomfort, circle size, longeing and presentation.~~

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VA126 Penalties and Deductions [Chapter VA - Vaulting, Subchapter VA - 5 Scoring] **479-11 effective immediately:**

8. Elimination - Team, Pas de Deux and Individual Events

p. Use of music with words and lyrics in all events except **Silver and Gold Individual Event, A Team Event and Open Pas de Deux Event.**

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VA126 Penalties and Deductions [Chapter VA - Vaulting, Subchapter VA - 5 Scoring] **463-11 effective immediately:**

9. Team Event Scoring:

a. Compulsory Section

(1.) The scores of the six (6) vaulters for each compulsory exercise are added and divided by 6 (averaged). These are the scores for the six (6) vaulters who performed in the Freestyle. The scores for the seventh vaulter are dropped.

(2.) For A Team ~~and B Team~~, the ~~seven (7)~~ nine (9) averaged scores for the compulsory exercises are added to the Horse/**GI Score** and divided by ~~eight (8)~~ **ten (10)**. This is the team's score for the Compulsory section.

**(3.) For B Team, the eight (8) averaged scores for the compulsory exercises are added to the Horse/GI Score and divided by nine (9). This is the team's score for the Compulsory section.**

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~~(3-4.)~~For C Team, the ~~eight (8)~~ **seven (7)** averaged scores for the compulsory exercises are added to the Horse/**GI Score** and divided by ~~nine (9)~~ **eight (8)**. This is the team's score for the Compulsory section.

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VA126 Penalties and Deductions [Chapter VA - Vaulting, Subchapter VA - 5 Scoring] **465-11 effective immediately:**

10. Individual Event Scoring

c. Technical Test Section (Score 1 in Round II Gold Individuals)

(1) The five **(5)** performance scores for the designated technical exercises ~~(5 scores)~~ **are added together and divided by five (5). This number is (x 50%).**

~~(2) Composition (X2)~~ **(x 25%)**

~~(3) Performance (X2)~~ **(x 10%)**

~~(4) Horse Score (X1)~~ **Horse/GI (x 15%)**

~~(5) Total is divided by 10~~ **The four (4) scores are added together.**

d. Final Score

(1) In each round, Scores 1 and 2 are added and divided by 2 to produce the score for that round.

(2) For Silver and Gold Events, the scores for each of the two rounds are added and divided by 2 to produce the final score for the event.

(3) For Bronze Event, Score 1 and Score 2 of Round I are added to score 1 of Round II. The total is divided by 3 to produce the final score for the event.

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VA126 Penalties and Deductions [Chapter VA - Vaulting, Subchapter VA - 5 Scoring] **462-11 effective immediately:**

10. Individual Event Scoring:

~~a. Compulsory Section (Score 1)~~

~~(1) The seven (7) Compulsory scores and the Horse score are added.~~

~~(2) Total is divided by 8~~

~~b. Freestyle Section (Score 2)~~

~~(1) Degree of Difficulty (X1)~~

~~(2) Composition (X1)~~

~~(3) Performance (X2)~~

~~(4) Horse (X1)~~

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(5) Total is divided by 5.

**a. Compulsory Section (Score 1)**

**1. Gold Individual Event**

**i. The nine (9) Compulsory scores and the Horse/GI Score are added.**

**ii. Total is divided by ten (10).**

**2. Silver and Bronze Individual Event**

**i. The eight (8) Compulsory scores and the Horse/GI Score are added.**

**ii. Total is divided by nine (9).**

**b. Freestyle Section (Score 2)**

**1. Degree of Difficulty (x 15%)**

**2. Composition (x 25%)**

**3. Performance (x 40%)**

**4. Horse/GI (x20%)**

**5. The four scores are added together.**

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VA126 Penalties and Deductions [Chapter VA - Vaulting, Subchapter VA - 5 Scoring] **460-11 effective immediately:**

11. Pas de Deux Event Scoring:

a. Freestyle I

(1) Content (X2)

(2) Performance (X3)

(3) Horse/**GI** (X1)

(4) Total is divided by 6 to produce the score for Round 1. This is

the final score for the event

if only one round is offered.

b. Freestyle II

(1) Content (X2)

(2) Performance (X3)

(3) Horse/**GI** (X1)

(4) Total is divided by 6.

c. Final Score

(1) Scores for Freestyle I and Freestyle II are added and divided by

2, to produce the final

score for the event if two rounds are offered.

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